Use Cases

for

Beer Buddy

**Version 1.0**

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Use Case Template

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| Use Case ID: | 3 | | |
| Use Case Name: | Rate/Review Beer | | |
| Created By: | Team 1 | Last Updated By: |  |
| Date Created: | 3/14/15 | Date Last Updated: |  |

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| --- | --- |
| Actors: | Registered User |
| Description: | The user rates the beer they’ve tried |
| Trigger: | User clicks on ‘favorite’ button, User clicks on “Rate” |
| Preconditions: | Needs to be logged in |
| Postconditions: | Rating is submitted, your rate log is updated |
| Normal Flow: | 0.0  STEP 1 - User sees a beer  STEP 2 - User clicks on Rate  STEP 3 - Submits Rating STEP 4 –Rate added to Beer’s total score  STEP 5 - Message Display, “Thanks for rating” |
| Alternative Flows: | 0.1  STEP 1 - User sees a beer  STEP 2 - User clicks on favorites STEP 3 - User is prompted to rate the beer  STEP 4 –User accepts/declines  STEP 5 - Rating is submitted to Beer’s total score  0.2  STEP 1 – User sees beer in favorites  STEP 2 – User views beer info  STEP 3 – User is prompted, “You haven’t rated this beer, would you like to?”  STEP 4 – User accepts/declines  STEP 5 - Rating is submitted to Beer’s total score |
| Exceptions: | 0.0.E.0 – User favorites beer they have already rated.  STEP 1 – User is prompted to update previous rate  STEP 2 – User accepts/declines  STEP 3 – Rating is submitted |
| Includes: | “Add favorite beer” |
| Priority: | 4 |
| Frequency of Use: | 1 or more per session |
| Business Rules: | 1. Users might add a beer basing on others’ rating |
| Special Requirements: | Actor must be logged in. App will need to check to see if the beer is already rated |
| Assumptions: | User logged in. |
| Notes and Issues: |  |

**Revision History**

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| --- | --- | --- | --- |
| **Name** | **Date** | **Reason For Changes** | **Version** |
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